

Mini Rex Litter _____
 DOB _____

Sire:	Dam:
Color:	Color:

Never changes: Chest depth, ear shape/placement, pinched HQ, pins, undercut, shoulders.
 May change: Ear thickness, head, overall balance/ width/fullness
 Notes: Ears stop growth at 8-12 weeks. Shoulders lengthen as they age.

DQ	List Kit Number Below	1	2	3	4	5	6	Color:	Ear #:	Sex:	Notes:
VeryLowShoulders											
Rangy/Racy Body											
Ears Over 3 1/2in											
Fur over 7/8in											
Fur under 1/2in											
FurWithSevereFaults											
WrongEyeColor											

Body (25 points)	1	2	3	4	5	6
Hindquarters						
1= narrow						
2= broad						
3= undercut						
Shoulder length						
1= 1 finger						
2= 2 fingers						
3= 3+ fingers						
Undercut						
1= 0 fingers						
2= 1/2 finger						
3= 1 finger						
Pins:						
1= smooth						
2=slightly rough						
3= jutting out						
Peak						
1= early						
2= late						
3=CenterOfStifle						
Depth @ Peak:						
Depth						
1= depth=width						
2= depth > width						
3= width > depth						
Midsection Length						
1= 1 finger						
2= 2 fingers						
3= 3+ fingers						
Taper						
1= Slight						
2= ShouldersWider						
3= No taper						
Rib spread						
1= wide						
2= narrow						
3= smooth						
4= juts out						
HQ Profile (Rear)						
1= Mailbox						
2= pinched@top						
3= pinched@bottom						
Loin:						
1= narrow/tapers						
2= flat						
3= wide						
Depth@Loin						
Topline:						
1= flat						
2= turtle shell						
3= Correct						
Top view						
1= ball						
2= brick						
3= oval						
Rise starts:						
1= FrontOfShoulder						
2= behind shoulder						
3= mid shoulder						

Legs/Feet	1	2	3	4	5	6
Hock Position						
1=						
2= or \ /						
3= V						
Bone:						
1= thin						
2= medium						
3= thick						
Hopping&Posed						
1= Toes in						
2= Toes out						
3= splay leg						
Front Limb						
1= Long						
2= Short						
3= medium						
Fur (35 points)	1	2	3	4	5	6
Length:						
1= 5/8 in						
2= > 1/2in						
3= < 7/8in						
Density:						
1= thin						
2= medium						
3= thick						
Texture:						
1= smooth/plush						
2= coarse						
3= cottony						
Appearance:						
1= Even						
2= Rough						
3= Long Guard Hairs						
Head/Ears (10 points)						
Head Shape:						
1= Balanced						
2= Round (ND)						
3= narrow/long						
Ears:						
1= balanced						
2= too short						
3= over 3 1/2in						